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Contact: Naomi Goldman, NLG Communications

T: 424-293-2113 or 310-770-2765

naomi@nlgcommunications.com

Visual Effects Society Announces 16th and Newest Section in Texas

Los Angeles (January 26, 2024) – Today, the Visual Effects Society (VES), the industry’s professional global honorary society, announced the establishment of its newest regional Section in the State of Texas. The VES Board of Directors formally authorized the Section’s creation at its January 2024 Board meeting. The VES Texas Section joins the dynamic worldwide community, which has Sections in Australia, San Francisco’s Bay Area, France, Georgia (U.S.), Germany, India, London, Los Angeles, Montreal, New York, New Zealand, Oregon, Toronto, Vancouver and Washington state. Now in its 27th year, the Society is thriving with almost 5,000 members in more than 45 countries worldwide.

“We are thrilled to welcome our newest Visual Effects Society Section in the State of Texas,” said Nancy Ward, VES Executive Director. “The Society’s presence gets stronger every year – due in large part to our local leadership who gather and connect our members around the world. Our determination to reach all corners of the globe and to all of the disciplines across the VFX spectrum has yielded us a very rich, talented membership, and that commitment to diversity and inclusion will continue to be a driving force of the organization.”

“VES members in Texas are excited to be recognized as an official Section of the Visual Effects Society,” said Colin Campbell, veteran VES Board member who was instrumental in forming the new Section. “Texas has a long history of filmmaking distinction dating back almost 100 years with *Wings*, filmed in the heart of Texas and honored as the first film to win the Academy Awards for both Best Picture and Best Effects. Continuing with this legacy of excellence, our members are comprised of professionals with experience working with some of the biggest names in the industry, including ILM, Sony Pictures Imageworks, Digital Domain and Blizzard/Activision, among others. They represent a diverse cross section of moving image artistry: feature film and television visual effects, game development, cinematic production, animation, architectural visualization and educators. With the creation of VES Texas, it’s an exciting time to be a Texan in the VFX-related moving image industry!”

As a group, VES Texas members share a common vision in their goals for the Section: outreach to partner with professional industry organizations; working with educational institutions within the state to train and mentor future generations of Texas artists;

membership growth to increase its presence within the entertainment community; and social gatherings to promote community and camaraderie.

The new VES Texas Section is gearing up quickly to offer benefits and opportunities to all VES members in Texas. Once it holds its first meeting, the Section will elect officers and begin its outreach to grow and support the VES presence in the region.

About the Visual Effects Society

The Visual Effects Society is a professional global honorary society dedicated to advancing the arts, sciences and applications of visual effects and to upholding the highest standards and procedures for the visual effects profession. It is the entertainment industry's only official organization representing the extended global community of visual effects practitioners, including supervisors, artists, producers, technology developers, educators and studio executives. VES' almost 5,000 members in more than 45 countries worldwide contribute to all areas of entertainment – film, television, commercials, animation, music videos, games and new media. To learn more about the VES, visit www.vesglobal.org and follow us on X @VFX Society. Read our award-winning signature publication *VFX Voice* at www.vfxvoice.com.